

Key Skills

Communication– To listen and respond effectively within a group situation.

Enquiry– Raiders, traders or invaders?

What was Anglo-Saxon Britain like?

Why did the Anglo-Saxons and the Vikings come to Britain?

History/Geography—

The Anglo-Saxons & the Vikings.

Use terms related to the period and begin to date events. Use evidence to reconstruct life in Anglo-Saxon Britain. Identify key features and events.

Make comparisons between life and values in modern Britain to that of Anglo-Saxon Britain and life for the Vikings.

Science— **Animals including humans.**

Suggest questions that can be tested and make predictions based on scientific knowledge.

Explore how to care for teeth, identify the four types of teeth and how our digestive system works.

Art—

Case study into the artist Kate Malone.

Developing sketching and clay modelling skills through recreating art in the style of Kate Malone.

The Anglo-Saxons and the Vikings

Hook– Sutton

Hoo...Sutton who?

English -

Poetry– exploring form:

Listen for and use technical terms in discussing poetry, specifically kennings. Use expressive and descriptive language to create effects. Understand how the use of language can generate emotional response and evaluate the quality of their own poetry.

Play scripts:

Explore conventions of play scripts. Use and evaluate extracts or scenes and explore characters, issues and dilemmas. Improvise dialogue and perform and evaluate their own work.

Narrative stories with historical settings:

Use evidence from Beowulf to identify setting and characters. Recognise the stages in a story and how events are linked, develop planning skills and use effective word choices in their writing.

Music— **Developing musicianship through learning to play the ukulele.**

French

Ask basic questions & respond.

Follow simple classroom commands & give to others.

Listen for specific words & phrases

Read some familiar words & phrases

RE—

Do Murtis help Hindus understand God?

Exploration of the symbols for God. Using a religious story to make links between beliefs and sources in religion. Investigations of the Hindu Gods and the Avatars of Vishnu. Investigating how Murtis is used to worship.

PE-

Outdoor PE:

ball skills with an external coach.

Indoor PE:

Gymnastics– focus on balancing, changing shapes and travelling. Children will learn to assess and improve their own work.

PSHE

Develop empathy, listening to others and developing negotiation skills.

Developing learning powers to aid children’s learning at school and home.

Develop organizational skills and learn how to become independent learners.

Maths -

Place value up to four and five digit numbers.

Addition and subtraction for two and three digit numbers and using numbers to support counting. Place value and its role in addition and subtraction of larger numbers.

Multiplying numbers through different methods and to know the inverse is division.

Investigating 2D and 3D shapes and their properties.

ICT—Explore and create a stop motion animation using their own computer generated picture.

Develop skills using the Scratch software.

Compare and contrast programs and evaluate their successes.