

Year 1 Autumn Term 2

ICT

To use simple painting programs.
To be able to log on and log off the computer.
To create sequences by creating a series of simple instructions.
To use Espresso coding to create instructions.

ART and DT

To design, create and evaluate making a Diva Lamp.
To use a variety of materials to create firework pictures using paint, chalk, glitter, and wax resist.
Giving opinions on other artists' work.
Review own work and each others.
To use a variety of materials to create a Christmas card and Christmas decorations.

RE

Should we Celebrate Harvest or Christmas?
Make comparisons with other cultural celebrations (Hindu festival of Diwali)
To know why Jesus is important to Christians.
To know the Christmas Story
To know why we give gifts at Christmas.

LITERACY

Poetry—Using the Senses

To be able to read and respond to poems.
To be able to discuss words that describe what we—see, hear, feel, smell, taste.
To be able to read and tell a selection of familiar and less familiar tales. To listen to stories from other culture, Rama and Sita (Diwali story)
To use texts (Handa's Surprise) to be able to identify basic story elements and summarise the plot using beginning, middle and end.
To be able to compare stories and draw out typical features—beginnings, endings, story language, characters and plots, re-enact (pictures, puppets).
To be able to retell stories for the group using story language and organising events in sequence.

Spelling and Grammar. Identifying nouns and adjectives. Punctuation: Full stops, question marks, exclamation marks.

Weekly spellings: Linked to phonics teaching.

Outdoor Learning

To understand about fire safety.
To safely use sparklers (observing what they look, smell and sound like)
To look for 2D shapes inside and outside the classroom.
To observe seasonal change outside in school premises. Explore school grounds for deciduous trees and look at changes in leaf colour and leaves falling from the trees.
Plans to visit St. Leonards Church and Banbury Mosque.

P.E and GAMES.

To use movement imaginatively, responding to stimuli including music and performing basic skills. To work co-operative with others.
To be able to travel with a ball
To be able to strike a target with a bean-bag/ball
To be able to throw and catch accurately.

Fly Around the World

Hook
Using sparklers safely.
End product
To make a Diva Lamp.

NUMERACY

To be able to write numbers up to 20 in numbers and words.
To understand that a double is two of the same number added together.
To begin to know doubles 1 to 5.
To be able to name and describe some properties of squares, rectangles, circles and triangles.
To think of different ways to sort shapes. To use a table to sort objects.
To find 1 more or 1 less than numbers up to 20.
To be able to partition 10 into pairs and write as additions.
To begin to systematically order pairs to 10.
Recognise and use language of mathematics.
To be able to record additions and subtractions.
Mental Calculations:
To be able to add and subtract one-digit and two-digit number to 20, including zero.
To be able to read, write, and interpret mathematical statements involving addition (+) subtraction (-) and equals (=).
Problem Solving:
To be able to solve problems that involve addition and subtraction, including missing number problems ($7 + [] = 9$) and ($8 = [] - 2$)

SCIENCE

PLANTS

To name a variety of common and wild plants including naming deciduous and evergreen trees.
Identify and describe the basic structure of a variety of common flowering plants.
To observe changes to deciduous plants throughout the seasons—observe the change on colour and the leaves falling of the trees.
Seasonal Change
To know the four seasons
To know that the current season is Autumn.
To observe seasonal changes.
Observe and describe the weather associated with Autumn.
Observe how the day length varies with each season.

History

To learn about events beyond living memory that are significant globally—The first flight from the Wright Brothers.
To be able to say why we celebrate bonfire night.
To know who Guy Fawkes is and to know about, and be able to sequence, The Gunpowder Plot.

GEOGRAPHY Skills

To use world maps, atlases and globes to identify the UK and other countries.
To be able to use simple geographical vocabulary
To make simple comparisons between hot and cold areas in the world in relation to the Equator and North and South Poles.