

Year 1 Term 3

RE

To explore religious views and consider how we can care for our world.

SCIENCE—Material

To be able to identify and name a variety of everyday materials.
To distinguish between an object and the material from which it is made.

To be able to describe the physical properties of a variety of everyday materials.

To compare and group together a variety of everyday materials on the basis of their simple physical properties.

To explore, name and discuss everyday materials and become familiar with properties such as hard/soft, stretchy/stiff, rough/smooth, waterproof/not waterproof, absorbent/not absorbent, opaque/transparent.

To work scientifically by carrying out simple investigations.

LITERACY

Poetry, instructions and stories about fantasy worlds.

To appreciate rhymes and poetry and to recognise rhyming words.
To be able to write instruction.

To be able to write using phonics knowledge to sound out unknown words.

To be able to compose complete sentences using full stops and capital letters.

To recognise characters in stories and choose one for their own story.

To be able to plan and write a story with a clear beginning, middle and end.

To know the difference between fiction and non-fiction texts.

To be able to describe the features of non-fiction texts.

To be able to use texts to find the information I need.

ICT

To be able to log on and off the computer.

To be able to navigate around a website.

To be able to create a series of instructions.

To be able to use IT to create a picture.

HUMANITIES

Geography -

To know different weather types and understand how they change throughout the year.

To keep a weather chart and be able to answer questions about the weather.

To be able to name 4 countries in the UK and locate them on a map.

To report a weather forecast using geographical vocabulary.

History -

To know how some people have helped us have better lives.

To be able to use phrases such as 'old', 'new' and 'a long time ago'.

SUPERHEROES!!

Hook– Superman Pop Art

End Product– Superhero party.

PE

I can throw and catch a ball with both hands.

I can use equipment safely.

I can stop an object.

I can kick, roll and throw.

I can work co-operatively.

I can learn some gymnastic moves with direction, jumping and landing.

OUTDOOR LEARNING

Material hunt - in and around the school to look for a variety of natural and man-made materials.

Observing and recording different weather types and temperatures.

NUMERACY

To be able to recognise, find and name half and quarter of a shape or object.

To describe movements of whole, half and quarter turns.

To know number facts to 10.

To be able to add and subtract 1 and 2 digit numbers.

To be able to compare and order capacity and volume.

To be able to measure capacity and volume.

To understand the place value of each digit in a 2 digit number.

To be able to partition 2 digit numbers.

To know and be able to order the months of the year.

To be able to count in 10's to 100

To be able to count in 2's.

To be able to count in 5's.

To be able to tell the time to the nearest hour and half hour.

To be able to solve time problems.

To recognise odd and even numbers.

To name and recognise common 2D and 3D shapes.

PSHE

To identify and respect the differences and similarities between people.

To understand what caring for someone means.

To identify the role of policemen and firemen.

To learn how to feel positive about themselves.

To understand what bullying means and what to do if bullied.

To show empathy towards others.

To be able to share, take turns and respect others.

ART/ DT

To learn about the work of an artist and create their own version of a painting.

To generate, develop, model and communicate their ideas through talking, drawing and templates.

To design and draw their own superhero.

To design, make and evaluate a mask for their superhero.

To use different materials to make something which a superhero might wear.

To mix colours to create my own painting of a superhero.