

Year 6
Summer 2

History

Children will be looking at the historical period of the Mayans. Children will initially place the Mayans on a timeline using other known historical periods to help them. They will use artefacts to gather information about the Mayans and use video evidence to discuss the reliability. Children will consider the daily life of the Mayans and to discover the Mayan Gods and how important religion was to the Mayan people.

Art

Children will printing to create Mayan patterns using weaving and block printing techniques.

Science

Children will investigate the developments in inheritance and evolution. Children will research key scientists and their beliefs and theories. Children will complete their own excavation of a fossil and identify it correctly using a classification key. Children will investigate 'Darwin's Finches' and the evolved thinking behind Darwin's theories.

English

Non-chronological reports
Children will read Michael Morpurgo's 'Kensuke's Kingdom' and will use the story to create a non-chronological report about important things to know about surviving on a desert island.

RE

To explore the resurrection of Jesus and the Easter Story and concepts of life after death in Christianity, Hinduism & Buddhism.

French

Develop confidence in counting larger numbers 50-100
Days of the week, months and weather basic
Conversation
Seasons
Listen and respond to simple rhymes, songs and stories

Music

Listening and responding
Justifying opinions
Creating different effects with combinations of instruments
Play accompaniments with control and accuracy
Sing songs with staff notation as support.

The Mayans
Hook- Google Expeditions to Mayan temple

Maths

Find simple percentages.
Ratio and proportion
Draw shapes accurately using protractor and ruler.
Solve problems involving simple algebra
Recap properties of 2D & 3D shapes
Improve speed and accuracy of arithmetical methods.

Computing

Children will use a variety of software types to develop their Fiver Challenge business.
Initially, children will use the internet to create a survey which their friends will complete using a safe internet survey company. Children will then create a logo using paint and other photo editing. Spreadsheets using Excel will be used for budgeting and profit calculating. Children will finally make an advertising video using iMovie.

PE—Swimming and athletics.

Children will be continuing their lessons at Brackley Swimming Pool to achieve their 25m end of KS2 curriculum requirement. Children who have achieved this already will be given the opportunity to learn life saving skills in the deeper area of the pool.
Children will be developing their athletics skills in preparation for Sports Day. Children will develop teamwork skills as well as determination to achieve. Javelin, running and team games will be practiced and improved.