

# Year 1 Autumn Term 1

## ICT Outcomes

To log on and log off the computer.  
To be able to use a paint programme.  
To use the fill tool.  
To be able to use a camera to take photographs.  
To be able to find letters on the keyboard.

## SCIENCE Outcomes

To be able to name the different parts of the body.  
To be able to link the correct part of the human body to each sense.  
To be able to group living things according to observable similarities.  
To understand that animals move, feed and grow,  
To be able to make simple comparisons.  
To understand that people produce off spring and they grow into adults.  
To be able to work scientifically by; asking simple questions and recognising that they can be answered in different ways, using their observations and ideas to suggest answers to questions.

## NUMERACY Outcomes

To compare, order, read and write numbers to at least 20  
To count at least 20 objects—number conservation  
To be able to position and record numbers on number tracks  
To understand one more and one less than a given number.  
To be able to describe patterns and properties of numbers and shapes.  
To name 2D shapes and 3D shapes.  
To add and subtract practically and use the = sign.  
To sort objects into groups.

## LITERACY Outcomes

### Non fiction

To be able to say what the purposes of lists and labels in the classroom are.  
To give a complete sentence as a caption for an object or picture.  
To be able to write a caption for an object or picture in a complete sentence with a capital letter and full stop.  
To recognise rhyme and write a poem.

### Fiction

#### Stories with familiar settings

To identify main character and setting.  
To be able to re-enact and sequence events.  
To be able to innovate a familiar story.

## Outdoor Learning Outcomes

Science: To use outdoor space to explore the senses.  
Numeracy: To be able to identify 2d/3d shapes in our outdoor surroundings.  
To help decide upon and follow rules, to help us be safe in our outdoor area.

## Magnificent Me!

Hook-Baby Photograph  
End product- Design and make 'Bread Heads'

## HUMANITIES:

### HISTORY Outcomes

To be able to place events and objects in chronological order.  
To use common words and phrases relating to the passing of time.  
To be able to ask and answer questions about the past.  
To select from my knowledge of history and communicate it in a variety of ways e.g. talking, writing, ICT.  
To understand changes in my own life and the way of life of my family.

### GEOGRAPHY Outcomes

To be able to explain where I live and tell someone my address.  
To be able to say which country I live in.

## RE Outcomes

To know the story of the Creation.  
To know what it means to belong to a family.  
To know why some Christians give thanks at harvest.

## ART /DT Outcomes

To record from first hand observation and explore ideas.  
To ask and answer questions about the starting points for my work and develop my ideas.  
To explore the differences and similarities in the work of artists in different times.  
To be able to use a range of materials.  
To prepare food safely and know basic hygiene rules.

## P.E Outcomes

To be able to copy, create and perform a movement phrase.

### Games

To travel with a ball  
To strike a target with a beanbag/ball.  
To throw and catch accurately.